Scalable, fault-tolerant NAS for Oracle—the next generation
HP Scalable NAS solutions for Oracle database deployments

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Abstract

HP offers a scalable, modular, high performance NAS solution for Oracle 10g RAC and non-RAC with no single point of failure. Using NAS storage for Oracle makes provisioning and managing storage significantly easier than using SAN storage, thereby reducing the overall cost of storage. HP Scalable NAS has built-in high availability services and scales well beyond traditional NAS in both performance and scalability, making it an ideal solution for Oracle consolidation or grid initiatives. This proof of concept shows that the HP Enterprise File Server Clustered Gateway (EFS-CG) is the only scalable, highly available option when NAS is used as the storage architecture for Oracle. It focuses on a proof of concept of Oracle 10g R2 Real Application Clusters with the EFS-CG as storage for all database files, Oracle Clusterware files, Oracle Home and External Tables. The paper also includes Oracle 10g R2 performance results with I/O-intensive Oracle workloads. With the HP Enterprise File Server Clustered Gateway, the question is no longer SAN or NAS.

Introduction

For several years Network Attached Storage (NAS) has been rapidly evolving into an acceptable storage option for Oracle databases. With the advent of Gigabit Ethernet and software advancements in the NFS client space, reasonable performance and solid data integrity are realities on NAS. This is particularly the case when the NFS client is a Linux system.1

Oracle Corporation has been vocal about their own adoption of NAS for their Oracle on Demand outsourcing business. Oracle also has established the Oracle Storage Certification Program (OSCP)*; whereby vendors can participate to prove that their NAS solutions are acceptable for Oracle databases. NAS is quite often the simplest, most cost-effective storage approach for Oracle databases.

The emerging storage demand of Grid Computing makes NAS essential. The fruition of Grid Computing will result in connectivity needs for clusters of servers numbering in hundreds of nodes. Building such a large cluster with a Fibre Channel Storage Area Network (SAN) would be a difficult task.

All technology has strengths and weaknesses. With NAS filers, the strong points for Oracle databases are ease of use and cost. Architecturally speaking, however, traditional NAS filers show weaknesses in the areas of availability and scalability. This is a bold statement given the wide acceptance of NAS for Oracle databases. The goal of this paper is to discuss these characteristics of the traditional single-filer NAS model and the emerging technology that addresses the issues.

Without a doubt, the majority of Oracle databases deployed on NAS are in the same datacenters with formidable SAN configurations. Supporting two different storage architectures can be a cumbersome task for IT shops. This fact has ushered in the new wave of NAS gateway technology—another focus area of this paper.

Finally, choosing SAN, NAS, or both is generally heavily weighted on performance. This paper also includes an analysis of a proof of concept in which both the availability and performance characteristics of Oracle 10g R2 RAC are tested in a Scalable NAS gateway product from Hewlett-Packard called the HP Enterprise File Services Clustered Gateway (EFS-CG).

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1 Network Appliance, and Charles Lever in particular, were instrumental in making modern NFS client software suitable for Oracle over NFS.

* This program has since been replaced with the Oracle Validated Configurations program. The EFS-Clustered Gateway has recently been validated through this new program.
Goals for the reader

After reading this paper, the reader should have a deeper understanding of many aspects of deploying Oracle on NAS. Additionally, the reader will understand the difference between the two traditional NAS architectural approaches:

- Single-headed NAS filers
- Asymmetrical multi-headed Scalable NAS systems

Finally, through a description and analysis of a Proof of Concept test, the reader will learn about the EFS-CG, which provides:

- Multi-headed (scalable) architecture
- Fully symmetrical operations (all NAS heads can present all filesystems)
- Transparent NFS Client failover (highly available)

The primary goal for the reader is an architectural understanding of the technologies being discussed. The only specific NAS technology discussed by name is the technology that serves as the catalyst for the proof-of-concept testing—the HP Enterprise File Services Clustered Gateway.

NAS value proposition for Oracle database deployment

Simplicity

Industry-leading NAS providers have invested significantly in educating the industry on the value of deploying Oracle databases on NAS.

Perhaps the most attractive aspect of deploying Oracle databases on NAS is simplicity. This is especially the case when Real Application Clusters (RAC) are being deployed. System administrators of any Oracle database on NAS find it quite simple to request storage from the storage administration group and mount the filesystem on the database server. Once the NFS filesystem is mounted, the server administrator is completely out of the loop for storage issues. The space is given to the Oracle DBA team, and they use it as per the requirements of the database—no more interaction with the system or storage administration groups. Contrast this to the amount of system administrative overhead when deploying Oracle databases on raw partitions in a SAN.

In the SAN or DAS model, and whether storage has been deployed using simple raw datafiles or ASM, administrative overhead is required. First, the database administrator has to determine the list of singleton LUNs needed, such as the Oracle Clusterware files, raw datafiles or ASM disk group partitions. The system administrator then requests these LUNs from the storage group and proceeds to work out connectivity, dealing with such issues as loading host bus adapters, getting the LUNs presented as character special raw devices, permissions, and in the case of Linux, raw (8) binding and ASMLib configuration. This activity is much more complex than mounting filesystems.

Deploying RAC in the SAN model is a complicated combination of OCFS2 for Oracle Clusterware and raw partitions for ASM (or simple raw datafiles), and Ext3 or OCFS2 for Oracle Home. With NAS, provisioning storage for RAC is much simpler. The DBA is notified when the filesystem is mounted and work can begin. Simple files or large files as ASM disks, the choice is up to the DBA. The DBA can store everything associated with the Oracle database in the NFS filesystems and all RAC servers have complete shared read/write access. In Oracle 11g, with the introduction of Direct NFS, this has been made even easier. There, however, lies the potential performance bottleneck and availability concerns as discussed later in this paper.
Cost reduction

Depending on the type of deployment, the NAS model can offer significant cost benefit compared to SAN. Certainly, test and development systems running Linux are less expensive when their storage connectivity is based on NFS instead of SAN volumes. No Fibre Channel HBAs to purchase, no Fibre Channel cabling and most importantly, no expensive ports on a high-end Fibre Channel switch. NAS-based production systems also can be less expensive if they are RAC clusters with large node counts. A port on a 64-port Fibre Channel switch is much more expensive than a port on a small 8-port switch. Accordingly, configuring a RAC cluster for Grid Computing with large numbers of servers, each with multiple paths to storage can be extremely cost prohibitive.

Some would argue that the NAS model has reduced administrative overhead. This is questionable, however, because most NAS-based RAC deployments are in IT shops that also have significant SAN investment. An increase in storage administration overhead occurs, as there are disparate storage systems to maintain. Unless of course, the NAS device is a SAN gateway device. Without a SAN gateway, adding NAS into an environment with an established SAN creates the “storage sprawl” or “vendor sprawl” effect.

Direct NFS Client from Oracle

Oracle 11g contains the Direct NFS (DNFS) client for significantly improved NFS performance and simplified NFS management. Here are some excerpts from the “Oracle Database 11g Direct NFS Client” whitepaper from Oracle:

Oracle Database 11g Direct NFS Client integrates the NFS client functionality directly in the Oracle software. Through this integration, Oracle is able to enhance the I/O path between Oracle and the NFS server providing significantly superior performance. In addition, Direct NFS Client simplifies, and in many cases automates, the performance optimization of the NFS client configuration for database workloads.

Direct NFS Client overcomes many of the challenges associated with using NFS with the Oracle Database. Direct NFS Client outperforms traditional NFS clients, is simple to configure, and provides a standard NFS client implementation across all hardware and operating system platforms.

Direct NFS Client—Performance, Scalability, and High Availability

Direct NFS Client includes two fundamental I/O enhancements to increase throughput and overall performance. First, Direct NFS Client is capable of performing concurrent direct I/O, which bypasses any operating system level caches and eliminates any operating system write-ordering locks. Second, Direct NFS Client performs asynchronous I/O, which allows processing to continue while the I/O request is submitted and processed. Direct NFS Client, therefore, leverages the tight integration with the Oracle Database software to provide unparalleled performance when compared to the operating system kernel NFS clients. Not only does Direct NFS Client outperform traditional NFS, it does so while consuming fewer system resources.

Oracle Direct NFS Client currently supports up to 4 parallel network paths to provide scalability and high availability. Direct NFS Client delivers enhanced performance by automatically load balancing requests across all specified paths. If one network path fails, then Direct NFS Client will reissue commands over any remaining paths—enabling fault tolerance and high availability.
Direct NFS Client—Cost Savings
Oracle Direct NFS Client uses simple Ethernet for storage connectivity. This eliminates the need for expensive, redundant host bus adapters (for example, Fibre Channel HBA) or Fibre Channel switches. Also, since Oracle Direct NFS Client implements multi-path I/O internally, there is no need to configure bonded network interfaces (for example, EtherChannel, 802.3ad Link Aggregation) for performance or availability. This results in additional cost savings, as most NIC bonding strategies require advanced Ethernet switch support.

Direct NFS Client—Administration made easy
In many ways, provisioning storage for Oracle Databases through NFS is easier than with other network storage architectures. For instance, with NFS there is no need for storage-specific device drivers (for example, Fibre Channel HBA drivers) to purchase, configure and maintain, no hostbased volume management or host filesystem maintenance and most importantly, no raw devices to support. The NAS device provides an enhanced filesystem and the database server administrator simply mounts it on the host. The result is simple filesystem access that supports all Oracle file types. Oracle Direct NFS Client builds upon that simplicity by making NFS even simpler.

NFS is a shared filesystem, and can therefore support Real Application Cluster (RAC) databases as well as single instance databases. Without Oracle Direct NFS Client, administrators need to pay special attention to the NFS client configuration to enable a stable environment for RAC databases. Direct NFS Client recognizes when an instance is part of a RAC configuration and automatically enhances the mount points for RAC, relieving the administrator from manually configuring the NFS parameters. Further, Oracle Direct NFS Client requires a very simple network configuration, as the I/O paths from Oracle Database servers to storage are simple, private, non-routable networks and no NIC bonding is required.²

While Oracle’s Direct NFS client has significantly improved the performance, reliability and ease of management of NFS for Oracle, it has also created a much greater need for next generation NAS systems that are scalable in performance, provide robust high availability services and better align with the architecture of RAC and Oracle’s Grid Computing initiative. HP Scalable NAS solutions support the Oracle Direct NFS client and provide the scalable, shared data architecture it demands.

Traditional NAS
As already covered, NAS is an established, acceptable storage option for Oracle RAC and non-RAC alike. Acceptable, however, is the key word. No technology is perfect and the most popular NAS options being deployed today have weaknesses that should be of concern to an Oracle shop. The following sections cover two of the most common NAS architectures:

- Single-headed filer
- Asymmetrical multi-headed NAS device

Single-headed filers, the traditional NAS architecture
The most common NAS devices available on the market today are “single-headed” devices commonly referred to as filers. The term single-headed means that there is a single computer with a processor, memory, and I/O capability handling all accesses to a set of filesystems on disk. These filers are powerful, but because of their architecture they possess two troubling characteristics:

- Single point of failure
- Performance bottleneck

² Oracle Database 11g Direct NFS Client whitepaper, July 2007.
Single point of failure
Having data that can only be accessed through a single filer is a single point of failure (SPOF) that cannot be overlooked. If that data is Oracle Clusterware files (for example, Oracle10g RAC CRS, Oracle9i OCMS) or any Oracle SYSTEM tablespace, a single failure of the filer head will cause a total RAC outage. RAC is highly available, but the storage really is not. Some mitigating solutions for this single point of failure are scrutinized later in this paper.

A Word about NVRAM Cache
The most common single-headed filers on the market offer an NVRAM cache that dramatically lowers the I/O latency for writes. These NVRAM cache cards are attached to the filer system bus. While they do allow writes to be serviced quickly, they do not address the throughput limitation of the filer at all. Quite the opposite is true. When the NVRAM cache is full, I/O requests will queue up while the cache is being checkpointed out to disk. Some production sites must dedicate a filer solely for Oracle Redo Logging just for this reason.

Mitigating solutions for single-headed filer issues
To address the inherent single point of failure issues with single-headed filers, some vendors offer “clustered filers.” The term clustered filer conjures up a lot of misconceptions. Clustered filers are just that, a cluster of single-headed filers. Neither can provide access to the other’s data.

So, to mitigate the impact of a failure of a NAS filer, the suggested remedy is to buy another equal filer and configure a clustered filer. Once the investment has been made in 100% overhead, the configuration can support failover in the event of a filer outage.

Failover, in the case of a cluster of single-headed filers, is a non-surgical procedure known as “sever and reattach” because the NFS handles are usually invalided on the client after a filer failure.

Asymmetrical multi-headed NAS device
Asymmetrical multi-headed NAS (AMHN) devices are not filers, per se. They are generally SAN-gateway devices. You simply request LUNs from the storage group and attach the LUNs to the gateway device as you probably have a SAN already. From there, the SAN gateway device presents filesystems as would any other NAS device.

Availability
Asymmetrical multi-headed NAS devices are similar to clustered single-headed filers but differ in one significant way—they support more than two NAS heads. All NAS heads in these devices do indeed have connectivity to all filesystems, but only one NAS head can present a filesystem at any given time. Therefore, this architecture is deemed asymmetrical. For instance, in a configuration with eight...
NAS heads and eight filesystems, each filesystem can be presented by only one NAS head at a time. In the event of a NAS head outage, the filesystem will fail over to one of the other heads. The similarities, conversely, between asymmetrical multi-headed NAS and clustered single-headed filers are easily seen.

Just like their clustered single-headed cousins, these NAS devices also suffer a “sever and reattach” impact in the event of a head failure. Failovers are no more transparent than they are with clustered single-headed filers. Failover times on these devices can be quite long. During failover, database files in the filesystem being failed-over are inaccessible.

Scalability
Asymmetrical multi-headed NAS devices have the same scalability characteristics as clustered single-headed filers. As mentioned above, only a single NAS head can present any given filesystem. As is the case with clustered single-headed filers, the game of moving hot data around to other filesystems to offload over-burdened NAS heads is very much the case.

From an architecture standpoint, the only difference between clustered single-headed filers and asymmetrical multi-headed NAS devices is that the latter supports more than two heads. They are more modular, but still require physically partitioning data between filesystems to achieve a crude form of scalability.

The HP Scalable NAS Systems

Overview
HP Scalable NAS (includes the EFS Clustered Gateway and the EVA File Services products) is a radically different NAS technology from those already discussed in this paper. The key differences between HP Scalable NAS and both clustered single-headed filers and asymmetrical multi-headed NAS devices are:

- **Availability**—Scalable NAS includes a specialized proprietary NFS Server implementation that combines with virtual host functionality to support completely transparent NFS client failover if a NAS head failure occurs or maintenance needs to be performed.
- **Modularity**—HP Scalable NAS supports between two and 16 industry-standard servers for NAS heads.
- **Scalability**—HP Scalable NAS supports truly scalable NAS. Because of the built-in, fully symmetric, distributed cluster filesystem, all NAS heads can present any or all filesystems with fully coherent direct read/write access. Additionally, each NAS head can present filesystems over as many as four network interfaces for a system total of 64 Gigabit Ethernet interfaces for NFS traffic.
- **Standards**—The NAS heads that comprise the Scalable NAS products are x86-based Linux servers without proprietary hardware. Moreover, the NAS heads run Linux and, although there are proprietary kernel enhancements, administering the NAS heads is no different than any other Linux system.

While the HP Enterprise Virtual Array (EVA) File Services system is a fully integrated Scalable NAS device based on popular HP EVA array, the EFS-CG is a SAN gateway NAS device. Often this is seen as investment protection. After all, as mentioned previously in this paper, most sites that deploy Oracle today on NAS filers do so in the same datacenter where there is an existing, formidable SAN infrastructure. Such an environment is the perfect infrastructure for deploying a SAN gateway product like the EFS-CG. The EFS-CG plugs into the SAN (for example, HP, EMC, Hitachi, IBM, and so on.) and presents clustered filesystems through NFS. This is an entirely different scenario than carting in a

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1 In their current incarnation, EFS-CG heads are dual-quad core Intel servers (for example, HP ProLiant DL380).
pair of clustered NAS filers with their own internal storage and setting them next to the existing SAN equipment.

Presenting NAS storage through a gateway device from an established SAN infrastructure can be significantly less expensive than the same capacity in a set of NAS filers. This point deserves more attention.

Choosing a NAS model for RAC over SAN usually yields cost savings because the RAC nodes themselves do not require multiple Fibre Channel host bus adapters with paths to multiple switches. Fewer servers connected to SAN switches can potentially alleviate the need to purchase extremely large switches. However, the net gain of these savings is canceled out if the storage itself is more expensive on a per-terabyte basis. With clustered NAS filers (single-headed), the cost of storage must reflect the clustering architecture they support. With clustered single-headed filers, clustering is limited to “pair-wise” clusters. If both filers in a clustered filer configuration become saturated, adding a third filer actually means adding two more filers—if availability is a concern.

**HP Scalable NAS—Availability Characteristics**

Scalable NAS provides a truly revolutionary NFS server implementation with special support for highly available NFS. HP Scalable NAS is based on fully symmetrical cluster filesystem technology, providing both performance scaling and client transparent failover for up to 16 heads in a single NAS system. All NFS export groups are presented to NFS clients through a Virtual NFS Service, or VNFS for short. The VNFS technology is very important for two reasons:

- **Failover**—If a NAS head in a Scalable NAS system fails, the Virtual NFS Services running on the failed nodes will be transparently failed over to a backup NAS head. The NFS clients and the processes with open file handles on the filesystems involved will not be affected in any way.

- **Re-hosting**—Using the Scalable NAS Management GUI or CLI, the administrator can move an active NFS service from one NAS head to the other for load balancing or maintenance. This operation is also fully transparent at the NFS client level and you do not need to stop applications. Just a simple GUI drag and drop.

A VNFS is a combination of Virtual Host IP and a proprietary enhancement to the NFS Server stack to support completely transparent NFS client failover. The filesystems remain accessible without remounting and, most importantly, processes with active file handles accessing files in the NFS filesystems are not impacted.

The benefit of this technology in an Oracle deployment should be quite clear. As discussed earlier, placing an Oracle database in a NAS device other than Scalable NAS leaves a single point of failure. All other NAS technology completely disconnects all NFS clients in a failover event, whether on clustered filers or asymmetrical multi-headed filers. If a NAS head presenting datafiles should fail, these other NAS technologies will cause a global RAC meltdown. With RAC there is one copy of the database and suffering a “sever and reattach” sort of NAS head failure will impact every instance of the RAC cluster. This fact does not play well into the grid computing story. Imagine a 48-node RAC grid with 48 instances crashed because the NAS head presenting an essential tablespace has crashed.

Figure 1 shows a portion of the Scalable NAS management GUI. On the horizontal plane are a set of Virtual NFS Services. On the right-hand side along the vertical plane are the NAS heads by name. In this case there are four NAS heads (c1n1 through c1n4). This screen capture was taken from the Proof of Concept system described later in this paper and shows the status of the Virtual NFS Services.

For instance, the VNFS called vnfs1, and therefore all the filesystems being presented by vnfs1, are currently hosted by NAS head number 1 (c1n1). This status is established by the cell for that row, which shows P, for primary, under the c1n1 column. VNFS1 will fail over to c1n4 since the numeral 1, short for first backup, appears under the c1n4 column for that same row. Also, the VNFS called
vnfs3b and vnfs2 concurrently are hosted by NAS head number 2 (c1n2). Re-hosting a VNFS from one node to the other is a simple click, drag-and-drop operation.

Figure 1: HP Scalable NAS Graphical User Interface

Figure 2 depicts the transparent nature of the Scalable NAS Virtual NFS Service technology. This Linux session shows three clear signs of transparent Virtual NFS failover/re-hosting. The arrows indicate the following:

• First Arrow—The session first establishes that:
  - The shell Process Id (PID) is 6553
  - The shell is executing on the RAC node called rac1 (NFS client)
  A df(1) command then shows that /u03 is presented by Scalable NAS through the Virtual NFS Service called vnfs1b.

• Second Arrow—The uname (1) command is executed remotely (through the ssh (1)^) on the Scalable NAS head that is currently hosting the vnfs1b Virtual NFS Service. The uname (1) command shows that the /u03 filesystem is being presented from cln4, the fourth NAS head in the Scalable NAS system.

• Third Arrow—Sometime between 19:56:21 and 19:56:58, the vnfs1b Virtual NFS service was either failed-over or re-hosted to cln1, the first NAS head in the Scalable NAS system.

Figure 2 ends by validating that the shell process still has a PID of 6553 and is still executing in /u03, which is an NFS mount. The shell process (6553) has at least one active file descriptor in its current working directory (CWD), which is how bash (1) works. The shell process suffered no interruption while the presentation of /u03 was moved from one NAS head to another. If /u03 were being served up by a cluster of single-headed filers or an asymmetrical multi-headed filer, the shell process 6553 would have died. Instead, the bash process was unaffected during the 37 seconds when /u03 moved from one NAS head to another.

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^ The NAS Heads are Linux servers and all Linux tools are at the administrator’s disposal. This environment is much more flexible than that available to the administrator when connected to proprietary Operating Systems running on traditional NAS filers.
Cluster volume manager

HP Scalable NAS includes an integrated Cluster Volume Manager (CVM). LUNs are presented to the Scalable NAS system by the SAN administrator and imported into the Scalable NAS heads. Internally, these LUNs are then made into a striped (RAID 0) volume of user-defined stripe width. The LUNs are redundant (for example, RAID 1) at the SAN storage array level. So all told, Scalable NAS can support single Cluster Volumes of up to 128 TB of redundant, high-performance (RAID 1+0) storage. The size of cluster volumes can be dynamically increased. Additionally, Scalable NAS supports large numbers of filesystems—up to a maximum theoretical limit of 512 128TB filesystems.

SymmetricCluster filesystem

All NAS devices available today present an internal filesystem of some sort through NFS. In the case of Scalable NAS the filesystem is the HP Cluster Filesystem, which is fully symmetric and distributed. This means that all NAS heads have equal, direct read/write access to all filesystems. In this way, multiple NAS heads can concurrently read a single tablespace, drastically improving NAS system
performance and removing IO bottlenecks. Combining the cluster filesystem with the Cluster Volume Manager is the foundation for the tremendous scalability this architecture offers.

Without the cluster filesystem, Scalable NAS would be little different than asymmetrical multi-headed NAS devices on the market today. The net effect would be that only a single NAS head would be able to present any given filesystem. The cluster filesystem is the glue, if you will, that enables true scalability.

NAS head count
As mentioned above, Scalable NAS supports from 2 to 16 NAS heads. When the cluster filesystem is combined with the cluster volume manager, a single filesystem (up to 128TB) can be presented by up to 16 NAS heads, each with coherent, direct read/write access.

Network interfaces
Each NAS head in Scalable NAS supports several Gigabit Ethernet network interfaces. Up to four interfaces can be used for serving NFS traffic. A fully configured Scalable NAS system with 16 nodes will support up to 64 GigE data paths to one or more filesystems.

The Scalable NAS technology can be deployed on any HP ProLiant server. No technical reason prevents the deployment of extremely powerful servers such as the HP ProLiant DL585 for use as NAS heads, which would support as many as 12 NFS I/O paths per NAS head.

Bringing it all together—in an Oracle context
Perhaps the best way to elaborate on the potential for the HP Scalable NAS in an Oracle deployment is to look at the extremes. Consider that a single Oracle10g BIGFILE tablespace, based upon a 4KB blocksize, can grow to 128TB. The caveat is that a BIGFILE tablespace is comprised of a single datafile. A single file must reside in a single filesystem. Scalable NAS is capable of supporting the 128 TB BIGFILE tablespace but it can do so with I/O scalability. Every single block of data in that one BIGFILE tablespace can be concurrently accessed through 48 network interfaces through 16 NAS heads.

Further, Scalable NAS can support a 48-node RAC cluster where each and every server has a dedicated GigE NFS data path with full read/write capability on the entire 16 TB BIGFILE tablespace. If every instance in the 48-node RAC cluster were performing a full-table scan of a table in that BIGFILE tablespace, their I/O would be serviced at full GigE bandwidth. If all 48 nodes of the RAC cluster were participating in an index creation using Intra-node Parallel Query, nothing stands in the way of having the entire index reside in a single datafile.

This example should make the contrast clear between Scalable NAS and other NAS technology. Other NAS technology needs to split the tablespace across several filesystems to get multiple NAS heads to partake in the I/O load—each filesystem served by a single NAS head. However, a BIGFILE tablespace cannot be split into multiple datafiles anyway, so the comparison is moot. No known solutions, other than HP Scalable NAS, can scale to 16 NAS heads at all, much less in a symmetrical manner.

This example is beyond the “normal” Oracle deployment and BIGFILE tablespaces are not the norm, but sheds light on how ASM on NAS works.

A word about ASM on NAS
ASM on NAS is implemented by first creating large files on the NAS filesystem and then adding them to ASM as a “disk” in a disk group. The preceding BIGFILE example is the exact I/O profile of ASM on NAS. With other NAS architectures, any given ASM file can only be presented by a single NAS head. With Scalable NAS however, ASM can be configured as a single file up to 16 TB. Subsequently, up to 16 NAS heads can present full, direct read/write access to the ASM file.
In the example, the BIGFILE tablespace does not necessarily represent the norm, does that mean the Scalable NAS is of no benefit for usual Oracle deployments?

Consider even a “small” Oracle Linux RAC cluster of four nodes. As described earlier, the RAC cluster would possess more I/O bandwidth than the largest single-headed NAS filer on the market about 400% more I/O bandwidth in fact. You can split the data over multiple filesystems and go with a clustered NAS filer configuration and have “4 over 2” arrangement, but what happens when the fifth node is added? There is a risk of a LGWR and DBWR bottleneck also because of NVRAM checkpointing in the NAS filers.

With Scalable NAS, on the other hand, if your RAC cluster grows from two to four, and then eight nodes, you have the NAS modularity to simply add NAS heads and the scalability to actually benefit from them. No need to move data to different filesystems or any such action. Just add NAS heads—an operation that can be done without service disruption. Similarly, in the non-RAC case, if there are new database deployments at hand there is no need to buy more filers. Instead, simply create a new directory, place the new database in it, and present the filesystem through any, or all, of the NAS heads.

Proof of Concept

This proof of concept test focused on Oracle 10g running on the HP EFS Clustered Gateway with the goal of testing three very important questions:

• Scalability—Can the EFS-CG improve Oracle performance as NAS heads are added?
• Availability—Can Oracle Real Application Clusters continue operations with complete transparency in the event of an EFS-CG NAS head failure?
• OLTP Performance—Can the EFS-CG perform under stressful OLTP workloads?

Note

Testing with Oracle 11g is currently in process. The performance testing demonstrated in the paper is being recreated using the EFS Clustered Gateway with the HP Enterprise Virtual Array (EVA) B100 and Oracle 11g. These results will be released upon completion.

Test configuration description

The test configuration used for the proof of concept consisted of six dual-processor AMD-based servers as NFS clients. Four servers were configured with Oracle10g Release 2 Real Application Clusters. The other two NFS client nodes were used for Oracle10g Release 1 and Oracle9i non-RAC databases to show that the EFS-CG is agnostic about database version. All of the Oracle servers were configured with 64-bit Red Hat Enterprise Linux® AS/ES 4.0. The NFS clients each had two GigE paths for NFS traffic.

The Enterprise File Services Cluster Gateway had four NAS heads. The EFS-CG presented four filesystems contained in cluster volumes that were a collection of LUNs in the SAN.

The four filesystems presented by the EFS-CG were:

• /u01—This filesystem contained all Oracle executables (for example, $ORACLE_HOME)
• /u02—This filesystem contained the Oracle10gR2 Clusterware files (for example, OCR, CSS) and some datafiles and External Tables for ETL testing

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6 A single-headed filer with Intel Xeon technology serving a four-node RAC cluster.
• /u03—This filesystem was lower-performance space used for miscellaneous tests such as backup
disk-to-disk
• /u04—This filesystem resided on a high-performance volume that spanned two storage arrays
containing the main benchmark database

Both /u01 and /u02 were exported from the EFS-CG by separate NAS heads as shown in Figure
3. The following lines were added to the /etc/fstab file for /u01 and /u02 on each RAC node.

vnfs1:/u01 /u01 nfs
   rw,bg,hard,nointr,tcp,vers=3,timeo=300,rsize=32768,wsize=32768,actimeo=0
vnfs3b:/u02 /u02 nfs
   rw,bg,hard,nointr,tcp,vers=3,timeo=300,rsize=32768,wsize=32768,actimeo=0

Because /u03 and /u04 contained hot objects such as External tables and databases, they were
presented from the EFS-CG through two different Virtual NFS Services and two different NAS heads
as shown in Figure 3. The first two RAC nodes, rac1 and rac2, used these /etc/fstab entries for
mounting /u03 and /u04:

vnfs1b:/u03 /u03 nfs
   rw,bg,hard,nointr,tcp,vers=3,timeo=300,rsize=32768,wsize=32768,actimeo=0
vnfs1b:/u04 /u04 nfs
   rw,bg,hard,nointr,tcp,vers=3,timeo=300,rsize=32768,wsize=32768,actimeo=0

To route NFS traffic across a different NAS head for rac3 and rac4, those nodes were configured
with the following /etc/fstab entries for mounting /u03 and /u04:

vnfs2b:/u03 /u03 nfs
   rw,bg,hard,nointr,tcp,vers=3,timeo=300,rsize=32768,wsize=32768,actimeo=0
vnfs2b:/u04 /u04 nfs
   rw,bg,hard,nointr,tcp,vers=3,timeo=300,rsize=32768,wsize=32768,actimeo=0

Configured in this fashion, all database I/O for rac1 and rac2 were serviced by one NAS head and
an entirely different NAS head handled all database I/O requests for rac3 and rac4. All
ORACLE_HOME traffic was serviced by a dedicated NAS head as was all Oracle Clusterware I/O.
All of these Virtual NFS Services could have just as easily run on any, or even a single, NAS head.

In all cases, each VNFS can failover to any of the other NAS heads in the event of a head failure (for
example, hardware) and, as previously mentioned, failover of any VNFS is completely transparent to
the NFS client.

---
1Note that it was not necessary to use two NAS heads to serve ORACLE_HOME and the Clusterware files. That choice was made in order to
   test wide degrees of functionality.
The screen capture in Figure 4 explores this type of EFS-CG configuration. It shows the following:

- **First Arrow** — The session starts by showing that it is a Linux shell on the RAC node called rac1.
- **Second Arrow** — A `df (1)` command on rac1 shows that `/u04` is being presented to this RAC node through the Virtual NFS Service called vnfs1b.
- **Third Arrow** — A `df (1)` command, executed remotely through `rsh (1)`, on the RAC node called rac3 shows that the `/u04` filesystem is being presented to rac3 through the Virtual NFS Service called vnfs2b.
- **Fourth Arrow** — The `ssh (1)` command is used to log in to the EFS-CG node presenting `/u03` and `/u04` through the VNFS called vnfs1b. The `uname(1)` command shows that the EFS-CG NAS head is a node called c1n3.
- **Fifth Arrow** — The `ssh (1)` command is again used to determine which EFS-CG NAS head is presenting `/u03` and `/u04` through the VNFS called vnfs2b. There, the `uname (1)` command reports that the node name is c1n4, which was the fourth NAS head in the EFS-CG.
Scalability

The first set of scalability testing focused on multi-headed, single filesystem throughput. This set of tests included:

- Adding space to the database
- Parallel query scans

Adding space to the database

With the ALTER TABLESPACE ADD DATAFILE command, space can be added to the database in parallel. This is a 100% write operation that Oracle performs with large multiblock writes to initialize all blocks in the file.

A test was set up to initialize a 20GB tablespace. To drive up the parallelism at the Oracle end, the test consisted of 20 concurrently executed ALTER TABLESPACE ADD DATAFILE statements, each adding a 1GB datafile to a newly created tablespace with a small, 8M, primary datafile. Because timing of the test starts after the tablespace is created, the only timed portion is the concurrent ALTER TABLESPACE ADD DATAFILE operations.

The ts.sh script, listed in the appendix, was used for this test. This script uses promiscuous rsh (1) to execute SQL*Plus commands on the local node and another node as per the second argument of the program. Figure 5 shows an example of this testing. The first arrow shows that the command was executed with the second argument set to 2. This means that 10 of the SQL*Plus execution streams will execute on rac1 and the other 10 on rac2. The files were initialized with zeros using the dd (1) command, and the REUSE verb was used in the ALTER TABLESPACE command to facilitate that the cost for initialization was the same under both executions of ts.sh. As seen in the code listing in the appendix, timing of the ALTER TABLESPACE statements is reported before the program exits. The first time ts.sh was executed, it took 184 seconds to add 20G of space to the tablespace.
Without interruption, the script was re-run and took only 98 seconds, as shown in Figure 6, yet the filesystem was the same and the files created were the same. This represents a speedup from 111 to 208 MB/s (94% scalability) of large multiblock writes—a clear example of serving a single filesystem through multiple NAS heads.

The explanation for the increased performance is transparent, scalable multi-headed NAS. The first ts.sh execution used RAC server’s rac1 and rac2. The second used rac1 and rac3. As shown in Figure 3, the /u04 filesystem was presented by two EFS-CG NAS heads. Because /u04 was served by a single head to nodes rac1 and rac2, they were limited to the bandwidth of the network interface associated with the Virtual NFS service called vnfs1b. Note, the limit of one GigE NFS path to each EFS-CG head presenting /u04 was an artificial limit imposed for the purpose of the Proof of Concept. The EFS-CG heads support three GigE data paths per head by default.

The second time ts.sh was executed (Figure 6), it used RAC nodes rac1 and rac3. In this case, both vnfs1b and vnfs2b were involved, because rac3 uses vnfs2b as its VNFS path to /u04. To get this level of throughput with any other NAS technology, the tablespace would have to consist of datafiles from multiple directories, each in filesystems presented by a different NAS heads.
Figure 6: RAC tablespace creation throughput with multi-headed EFS-CG single filesystem

```
$ echo $$:date
173089
Fri Jan 13 14:46:38 MST 2006
$ sh ./ts.sh multinode 3 20
Tablespace dropped.
Tablespace created.
File /u04/DATA/CARD/card_1.dbf will be added by node 3
File /u04/DATA/CARD/card_2.dbf will be added by node 1
File /u04/DATA/CARD/card_3.dbf will be added by node 3
File /u04/DATA/CARD/card_4.dbf will be added by node 1
File /u04/DATA/CARD/card_5.dbf will be added by node 3
File /u04/DATA/CARD/card_6.dbf will be added by node 1
File /u04/DATA/CARD/card_7.dbf will be added by node 3
File /u04/DATA/CARD/card_8.dbf will be added by node 1
File /u04/DATA/CARD/card_9.dbf will be added by node 3
File /u04/DATA/CARD/card_10.dbf will be added by node 1
File /u04/DATA/CARD/card_11.dbf will be added by node 3
File /u04/DATA/CARD/card_12.dbf will be added by node 1
File /u04/DATA/CARD/card_13.dbf will be added by node 3
File /u04/DATA/CARD/card_14.dbf will be added by node 1
File /u04/DATA/CARD/card_15.dbf will be added by node 3
File /u04/DATA/CARD/card_16.dbf will be added by node 1
File /u04/DATA/CARD/card_17.dbf will be added by node 3
File /u04/DATA/CARD/card_18.dbf will be added by node 1
File /u04/DATA/CARD/card_19.dbf will be added by node 3
File /u04/DATA/CARD/card_20.dbf will be added by node 1
Complete tm 98 seconds
$
```

Figure 7: Tablespace size validation

```
SQL> @tsinfo

TS_SIZE_GB
-------
20.0078125

SQL>
```

Figure 7 shows the tsinfo.sql script reporting the tablespace size as 20GB after the ts.sh script was executed.
Write-Intensive workload summary
To summarize the scalability and throughput test of adding space to the database, Figure 8 shows that adding EFS-CG NAS heads to a write-intensive workload yielded nearly linear scalability on the Proof of Concept configuration. The scalability is limited only to the throughput limit of /u04. With the EFS-CG architecture, it is simple to make a filesystem perform better. Simply add another LUN to the cluster volume and grow the filesystem—an operation that puts more spindles under the NFS filesystems without disruption to the NFS clients.

Figure 8: RAC tablespace creation, single and multi-headed EFS-CG

Figure 9 shows the following:
- First arrow—The HOST date command was used to establish that the test started at 16:05:52hrs.
- Second arrow—The parallel full table scan completed in 1m17s.
- Third arrow—The tput.sql script was used to determine the cumulative global I/O. This output, combined with the output from the previous tput.sql command, shows that the full table scan read in 7,472 MB of data.

Parallel query scans
Using Oracle Intra-node Parallel Query with RAC, full table scans can utilize all of the available I/O bandwidth that a system has to offer. After the ts.sh script was executed, a table was created to hold simulated credit card transaction records—200,000,000 of them. The table required 7.49 GB space in the CARD_TS tablespace created with the ts.sh script.

But first, the test setup needs some explanation. In this test all RAC nodes were used. Before the test was executed, the EFS-CG GUI was used to re-host both vnfs1b and vnfs2b on the fourth NAS head. Configured as such, the RAC instances were limited to the throughput of a single NAS head, but more importantly to a single GigE network adapter. Again, the EFS-CG supports three paths per NAS head, but the test configuration was set up in this manner to reduce the test hardware requirement and to make the scalability case clear.

Figure 9 shows the following:
- First arrow—The HOST date command was used to establish that the test started at 16:05:52hrs.
- Second arrow—The parallel full table scan completed in 1m17s.
- Third arrow—The tput.sql script was used to determine the cumulative global I/O. This output, combined with the output from the previous tput.sql command, shows that the full table scan read in 7,472 MB of data.
Continuing the test, Figure 10 shows the following:

- First arrow — The second time the query was executed, it completed in only 39.7 seconds.
- Second arrow — The time of day at the end of the second full-table scan was 16:13:57.
In a period of 8 minutes, the 200,000,000 row table was scanned once with 98 MB/s throughput and then again at 188 MB/s. How did performance increase from 98 to 188 MBs? The answer is VNFS re-hosting. Before the full-table scan was executed the second time, the EFS-CG GUI was used to re-host the vnfs1b Virtual NFS Service from the fourth NAS head to the third. Doing so doubled the NFS data path bandwidth—without disruption to Oracle. Because this tablespace resides entirely in a single filesystem, employing more than one NAS head in this test is clear validation of multi-headed NAS scalability.

Figure 11: RAC full table scan throughput increase by adding an EFS-CG NAS head
Read-Intensive workload summary

Using Parallel Query on four RAC instances, the full-table scan test established that a linear increase in throughput can be achieved by adding NAS heads. By re-hosting a Virtual NFS Service from one EFS-CG NAS head to another—without disruption to the Oracle database instances—incremental I/O bandwidth can be added. NAS scalability was limited only by the bandwidth capability of the /u04 filesystem. In a production environment, customers always configure more than one NFS data path from each RAC node to multiple heads in the EFS-CG, and the filesystems being presented can be easily configured or changed to meet Oracle I/O demand.

OLTP testing

For database I/O, the primary concern in Online Transaction Processing (OLTP) environments is I/O service times. Historically there has been much concern over the added service time for Oracle random I/O when accessing datafiles in NAS. During the proof of concept, OLTP testing was conducted on the four-node RAC cluster to gauge the ability of the EFS-CG to handle OLTP-style I/O patterns. It is important to note that this entire section of the testing was serviced by a single EFS-CG NAS head. There was no requirement to scale-out the NAS end to satisfy the I/O requirements for this testing. However, as mentioned in this paper, there is no such thing as an OLTP-only RAC deployment. A single-headed NAS device cannot satisfy the I/O requirements needed for most parallel query operations (for example, index creation, ad hoc query, ETL) performed by a four-node RAC cluster. Any other NAS offering would require the partitioning of some data into other filesystems in order to present the data through other NAS heads. If you wanted to partition your data, you would not have chosen Real Application Clusters. RAC is a scalable database architecture that scales by adding nodes, not by partitioning data—the same scaling paradigm as the EFS-CG.

The database in this proof of concept was not partitioned into several filesystems. This was a single filesystem in a single EFS-CG volume being presented by a single EFS-CG NAS head. As described above, a simple EFS-CG management GUI mouse drag-and-drop operation is all that is needed to present this database through more, or all, NAS heads to support high-bandwidth I/O operations. And, of course, any other NAS head in the EFS-CG can transparently failover VNs in the event of a NAS head outage.

OLTP test database description

The OLTP database schema was based on an order entry system similar to, but not compliant with, that defined in the TPC-C specification. At a high level, the database schema contained the following application tables:

- **Customers**—The database contained over four million customer rows in the customer table. This table contained customer-centric data such as a unique customer identifier, mailing address, email contact information and so on. The customer table was indexed with a unique index on the custid column and a non-unique index on the name column.
- **Orders**—The database contained an orders table with over five million rows of data at the initial load time. The orders table grew throughout the workload execution. The orders table had a unique composite index on the custid and ordid columns.
- **Line Items**—Simulating a customer base with complex transactions, the line item table contained as many as eight line items per order, or an initial level of over 40 million rows. The line item table had a unique three-way composite index on custid, ordid and itemid.
- **Product**—The product table described products available to order. Along with such attributes as price and description, there were up to 140 characters available for a detailed product description. Over one million products were in the product table. The product table was indexed with a unique index on its prodid column.

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8 The tests conducted for this proof of concept were not compliant with the TPC-C specification. While similar to TPC-C, the workload did not comply with the specification as detailed at [www.tpc.org](http://www.tpc.org).
• Warehouse—The warehouse table maintained product levels at the various warehouse locations and had over 10 million rows. This table was crucial in order fulfillment. The warehouse table was indexed with a unique composite index of two columns.

Transaction descriptions
Because the transactions serviced customers at random, the I/O pattern for this database renders storage-array cache rather ineffective. The EFS-CG architecture includes an amount of cache because it is a SAN gateway device. However, because the test database was significantly larger than the array cache in the SAN, the random I/O pattern forced the highest majority of the I/O operations to access physical disk. The database was spread evenly across 140 disk drives using S.A.M.E methodology.

The following is a summarization of the transactions:
• New Order—This transaction accounted for 18% of the workload mix. It consists of the traditional elements of taking a new order—customer validation, credit check, check stock on hand, etc.
• Orders Query—This transaction accounted for 45% of the activity. This query provides detail on existing orders for the customer and provides detail in a most recent to least recent order, but only top-level detail.
• Customer and Product Attribute Updates—These transactions accounted for 10% of the workload and perform updates of such information as phone number, address, credit card info, price, warranty information, recall information, product description, etc.
• Orders Report—This transaction differs from Orders Query in that it offers full order detail for a customer to include shipment status. This transaction is executed 8% of the time.
• New Items—This transaction accounts for 11% of the mix and adds items into stock on hand.
• Miscellaneous Transactions—The remaining 8% of the transactions perform such tasks as deleting items, adding customers and product.

The I/O mix for this workload is 60% read and 40% write. The test harness was written in Proc* C and has think time built in between transactions. Processor utilization leveled out at roughly 75% at all node counts. Figure 12 shows the average Oracle-related cost associated with each transaction.

Figure 12: OLTP transaction server statistics

<table>
<thead>
<tr>
<th>Oracle Statistics</th>
<th>Average per Transaction</th>
</tr>
</thead>
<tbody>
<tr>
<td>SGA Logical Reads</td>
<td>33</td>
</tr>
<tr>
<td>SQL Executions</td>
<td>5</td>
</tr>
<tr>
<td>Physical I/O</td>
<td>6.99</td>
</tr>
<tr>
<td>Block Changes</td>
<td>8.5</td>
</tr>
<tr>
<td>User Calls</td>
<td>6</td>
</tr>
<tr>
<td>GCS/ GES Messages Sent</td>
<td>12</td>
</tr>
</tbody>
</table>

9 The physical I/O per transaction varies due to the effect of Cache Fusion. While the average was 6.9, the range varied from 8 at one node to 6 at four nodes.
Performance measurements

The goal of the tests was to establish that the EFS-CG supports random I/O sufficiently to support the I/O requirements of Real Application Clusters. The claim is not that the EFS-CG architecture somehow is capable of improving RAC scalability, but instead that it will not hinder scalability as other NAS architectures do. At each node count, the test workload was executed three times for 600 seconds and results from the third run were used for the analysis. Figure 13 shows a graph of the results collected from the OLTP test executed at one through four RAC nodes.

Figure 13: Oracle 10g R2 OLTP scalability with database stored in the EFS-CG

With this workload, Figure 13 shows that Oracle 10g R2 on the EFS-CG was able to achieve 87% scalability. Because the I/O rate tracked throughput consistently, any significant I/O bottleneck would have prevented this level of scalability.

Figure 14 shows the I/O scalability curve. It appears as though scalability from one to four RAC nodes is only approximately 65%. How did the I/O and transaction rate scale differently when the workload was consistent? The answer is in RAC itself. This is a typical cache fusion effect, as sometimes when a data block is needed, it is in the SGA buffer pool of another instance. That was exactly the case during this testing. For instance, during the four-node testing, the global count of global cache blocks received was 3,738 per second in addition to the physical disk I/O.
The true test in I/O efficiency for OLTP is in the session statistics for I/O service times. Perhaps the most relevant statistic is db file sequential read wait times. Analysis of the STATSPACK reports at the four-node level showed these random 4K synchronous reads were serviced with 5ms latency on average. The NFS overhead at more than 13,000 random 4K transfers per second was negligible. A typical SAN configuration with an intelligent array would be expected to service this I/O load with 5ms latency—over Fibre Channel Protocol. As this testing has shown, the EFS-CG presents files over NFS with respectable service times.

No OLTP performance analysis would be complete without considering the cost of transaction logging. The OLTP workload used for the EFS-CG proof of concept exercises a respectable rate of LGWR writing. Figure 15 shows the ratio of redo writes to datafile I/O. At 893 redo writes per second, the four-node RAC test exhibited an approximate 1:9 ratio of redo writes to db file sequential read operations.
Redo capability is a critical aspect of OLTP and is considered a potential problem when deploying Oracle on NAS. So how does this workload compare to typical production sites? It is much more stressful. Over 1,000 STATSPACK reports from commercial production Oracle sites were analyzed to determine whether or not the right level of stress was being applied during the proof of concept. Not only is this workload more stressful than a typical Oracle site but its orders of magnitude more stressful. At 893 LGWR writes per second, this workload is over 10 times more logging intensive than 98% of typical Oracle production databases. Of the 1,000 STATSPACK reports, only 2% showed LGWR activity within even 25% of what was exercised in this proof of concept. Because the EFS-CG performed admirably under this level of OLTP duress, the proof of concept makes the case that the EFS-CG is more than capable of handling production Oracle I/O requirements.

Extreme stress testing

After performing the scalability analysis, a test was conducted for any load-related pathologies with RAC on the EFS-CG. Unlike the scalability test, the stress test was run without any think time to drive up the system load. This test was executed repeatedly with sustained run times of eight hours. The workload mix was changed slightly to prevent any comparison of this specific test result to those shown in Figure 14. Whereas the read-to-write ratio was 60:40, the Stress Test workload was 72:28 and LGWR writes were lowered to 602/s from 893/s by different transactions. Figure 16 shows the I/O throughput measured during the Stress Test phase of the proof of concept.

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10 Special thanks to Anjo Kolk of OraPerf.com for the STATSPACK reports used to compare the proof of concept workload to typical Oracle production workloads.
At 20,226 physical datafile I/O operations per second, the stress test proved that the EFS-CG can deliver a substantial rate of physical I/O and do so with excellent stability. At 140 total disk drives, this test performed roughly 144 physical disk transfers per disk per second—a significant sustained I/O rate.

The last big question to address is processor utilization. The typical presumption about Oracle on NAS is that the NFS overhead is so significant as to leave Oracle insufficient cycles for internal processing. The results provided up to this point in the paper refute that notion. Because the NFS clients used as RAC servers in the proof of concept were configured with Red Hat® Enterprise Linux®, the I/O was rendered through the direct I/O code path. The NFS I/O protocol is not free but it is not as bad as most would presume. The processor utilization was recorded during the stress test phase of the proof of concept to enable that the reading was taken at peak I/O levels. Figure 17 shows that using Oracle 10gR2 with datafiles in the EFS-CG leaves 78% of the processor cycles for user-mode processing—even at 20,226 I/Os per second. As shown in all of the results in this paper, 78% of modern processors for Oracle yields superior performance.

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11 This was not a reflection of storage-level cache effect. The database was so much larger than the storage cache that random I/O was rendered to physical disk.

* A 10 billion is 10^9, 10 Billion is 10^10
Long duration stress test

The proof of concept was not a typical benchmark. After the extreme stress test analysis was conducted, the next phase of testing was the long duration stress test. The goal of this test was to stress four instances of RAC with the proof of concept workload described above for a substantial period of time. However, execution time was not the primary metric of the test. Instead, physical database I/O operations were measured in the Oracle gv$stat file. The goal of this test was to push four instances of RAC to perform 10 billion* physical disk transfers.

When Oracle makes a system call for physical I/O, it does not actually know whether or not the I/O was satisfied in cache at one of the many possible levels. For instance, an Oracle single block read (for example, db file sequential read) might actually be satisfied with an OS-level logical I/O if the block is cached in the OS page cache. Conversely, if the downwind storage configuration has cache (for example, a SAN intelligent storage array), the block might be cached at that level, eliminating a physical disk transfer. Neither of these possibilities was true during this test. The test workload exhibits a random I/O pattern as described above. The main table being accessed randomly was over 200GB and the storage array cache was only 4GB, so activity against this table alone renders the storage array cache obsolete. Because the RAC instances were running on Linux servers with a 2.6 kernel, Oracle was accessing the files in the EFS-CG filesystem through the direct I/O code path. Essentially, no cache existed other than the SGA. The physical disk transfers counted in the gv$stat file were indeed physical disk transfers.

The screen capture in Figure 18 was taken on February 19, 2006. The first arrow shows that of the four instances, two had been up for 12 days, one for nine days and one for two days. A query against the gv$stat file returns the aggregate values from each of the instances for the columns being queried. Server’s rac1 and rac4 were taken down for maintenance reasons during the long duration stress test; resulting in the loss of the physical disk I/O they had performed because the test started. The architecture of RAC accommodates taking instances down for maintenance because no other instances are still active. The instances were brought back online and the workload commenced once again and continued to execute on all four RAC nodes until the test had performed over 10 billion physical disk transfers. The second arrow in Figure 18 points to a query against gv$stat.
showing that this RAC database had sustained 10,230,333,159 physical transfers of which 18% were writes. Missing from this I/O figure is redo log writer I/O transfers.

This test was concluded within approximately 12 days. The EFS-CG NAS filesystem sustained around 10,000 physical I/Os every second of every hour during the test. This stress test represents orders of magnitude more physical I/O than the typical Oracle production database. Most Oracle databases do not generate this number of physical disk transfers in a full year.

Claims of storage subsystem stability are often based upon MTBF13 analysis and projections. Seldom is so much hardware submitted to such a rigorous stress test for this duration. Most industry benchmarks, such as TPC-C14, are executed for short periods of time, after which results are analyzed. A single database seldom is subjected to long duration, highly-contentious OLTP workloads with this sort of physical I/O load.

Completing this proof of concept with a long-duration stress test made the project results complete. The architectural differences between the EFS-CG and other NAS architectures has been shown and demonstrated. The durability of this type of storage proves it is fit for the demanding I/O requirements of today’s Oracle databases.

Figure 18: Physical disk transfers during long duration stress test
Summary

NAS solutions have made significant progress in recent years in performance and making storage management easier for IT administrators. As a push to simplify storage provisioning and simplify the transition to Grid Computing, Oracle has adopted NAS technology for its largest installation, Oracle on Demand. In its 11g release, Oracle introduced the Direct NFS client making it easier to use NAS and with better performance, further highlighting Oracle's move to NAS preference. But traditional single-filer based NAS architecture maintain significant limitations in scalability, performance and high availability services that should stick out as a red flag for Oracle DBA's. The next generation HP Scalable NAS solutions offer multi-headed scale-out performance in a single NAS system, with large table space capability and failover services that are seamless to the Oracle clients. And for Grid Computing, scalable storage architecture is a mandate. IT administrators looking to reduce cost and simplify storage management for Oracle would be wise to consider next generation Scalable NAS solutions from HP.
Appendix

tsinfo.sql:

```sql
select sum(blocks) * 16 / (1024 *1024 ) TS_SIZE_GB
from dba_data_files where TABLESPACE_NAME = 'CARD_TS';
```

i.sql:

```sql
col INSTANCE_NUMBER format 9
col INSTANCE_NAME format a8
col HOST_NAME format a8

select INSTANCE_NUMBER,INSTANCE_NAME,HOST_NAME
from gv$instance;
```

tput.sql:

```sql
select sum(PHYRDS) reads,sum(PHYBLKRD * 16 )/1024 readMB,
sum(PHYWRTS) writes,sum(PHYBLKWRT * 16 )/1024 writeMB
from dba_data_files,gv$filestat
where dba_data_files.file_id = gv$filestat.file#;
```

ts.sh script:

```
#!/bin/bash

function drop_and_recreate() {
  # Drops and recreates tablespace and throws away unnecessary
  # text returns from sqlplus via grep
  sqlplus -S '/ as sysdba' <<EOF | grep -i tablespace
  REM drop tablespace card_ts including contents and datafiles;
drop tablespace card_ts including contents;
create tablespace card_ts
datafile '/u03/DATA/CARD/card_0.dbf'
SIZE 8190K REUSE
AUTOEXTEND OFF
EXTENT MANAGEMENT LOCAL
SEGMENT SPACE MANAGEMENT AUTO
BLOCKSIZE 16K;
exit
EOF
}

function add_file() {
  # Uses promiscuous rsh to throw the execution over to node $NODE
  local NODE=$1
  local FPATH=$2
```

```bash
```
```
local FILE=$3
(rsh rac${NODE} "cd ~oracle;. .bash_profile> /dev/null 2>&1;sqlplus '/ as sysdba' <<EOF > /dev/null 2>&1
alterspacetable card_ts add
datafile '}${FPATH}/card_${FILE}.dbf'
SIZE 1024M REUSE;
exit
EOF") &
}

### Main Program Body

MODE=$1
OTHER_NODE=$2
NUM_FILES=$3
FPATH=/u03/DATA/CARD
cnt=1
drop_and_recreate　#function
B=$SECONDS
until [ $cnt -gt $NUM_FILES ]
do
FILE=$cnt
(( x = $FILE % 2 ))
  if [ "$MODE" = "multinode" ]
    then
      [[ $x -eq 0 ]] && NODE=1 || NODE=$OTHER_NODE
    else
      NODE=1
    fi
  echo "File $FPATH/card_${FILE}.dbf will be added by node $NODE"
add_file $NODE $FPATH $FILE　#function
  (( cnt = $cnt + 1 ))
done
wait
  (( TOT = $SECONDS - $B ))
  echo "Complete tm ${TOT} seconds"
For more information

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